



U10 Division Guidelines

General League Rules:

1. Typically 3rd and 4th Grades.
2. No inning will start after 7:45pm and all play must conclude by 7:55pm.
3. The Board will make the final decision on games canceled due to weather and relay that information to all Division Directors. It will also be posted on the web site.

Current A.S.A. rules are followed except for the following NRYS guideline changes:

4. A continuous batting order is used.
5. Free substitution is allowed.
6. Bunting is not allowed.
7. No stealing of any base.
8. There is no leading. A base runner may not leave the base until the ball has been hit or crossed the plate. If a runner leaves early, the umpire will call her out.
9. No extra bases allowed on overthrows to 1st base.
10. The coach of the team that hits will pitch. The pitcher is not allowed to interfere with the play.
11. There are no walks. All players hit or strike out. There are no called 3rd strikes.
12. The dropped third strike rule is not in effect.
13. There is no infield fly rule.
14. Outfielders must play on the grass beyond the infield.
15. If a runner is halfway between bases when play is called dead and no other rule applies (overthrow rule), the player will continue to the next base.
16. Each girl must play 3 innings in the field. Give consideration to games that will not go the full seven innings to ensure equal playing time. Each player should play 2 or more positions per game (at coach's discretion).
17. Ten players are used in the field. The tenth player must be an outfielder. If a team only has nine players present, the opponent must "match down" and only play with nine fielders. If a team has only eight players present, the opponent will be allowed to play with nine. Less than six is a forfeit.
18. The 15-run rule is in effect after the 5th inning (4 ½ if home team). After that, the rule is enforced at the point in which a 15 run advantage occurs.
19. No more than 6 runs can be scored in an inning except for the last inning (see #20). The continuation rule is in effect. This means that a play that scores the 6th run is live until the play is complete and umpire calls time or defensive team controls the field. Any runs scored on the play are valid. (Ex. A team has scored 5 runs in the inning & the bases are loaded. A girl comes up and hits a ball deep into the outfield. All runners who cross home plate are counted as runs. If the runner makes it home then that team receives the full 9 runs for the inning.)
20. In the last inning, each team can go through the entire batting order 1 time. If one team has fewer players than the other team, they will be allowed to go through the batting order a 2nd time until equal. (Ex. If the visiting team has 8 players and home team has 12 players. In the last inning the visiting team can go through the 8 player batting order once and the next 4 batters until 12 batters have come to the plate)
21. Long hair should be tied back and no jewelry should be worn (This rule is for player safety).
22. Players must wear their uniforms (shirts tucked in) and visors while playing games.
23. If a player is to be "benched" for disciplinary reasons please let the director know. The NRYS board may become involved to ensure a uniform policy is followed.
24. New suspension rule: if an umpire ejects a player or coach from the game, that person shall serve a one game suspension (a player must attend and sit on the bench, a coach is not allowed at the ballpark.) If a second ejection occurs, that person is retired for the season.
25. Please coordinate any scheduling changes that may be required with the program director and division director.
26. Any game called for darkness where at least 90 minutes has been played will be considered official regardless of how many innings have been played.
27. Visiting team has the 1st base bench and will use the field for practice from 5:40 to 5:55. Home team has the 3rd base bench and may use the field from 5:25 to 5:40. Games should start promptly at 6:00—Home team supplies the bases.